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Abstract
Following the popularization of digital camera, designing a camera game is a choice that game developers could consider. There are few camera games for the kindergarten children in the current game market in Taiwan. Therefore, this study planned to design a camera game for the kindergarten children. In this camera game, music, images, user interface, game roles and game stories are especially designed for the kindergarten children. Not only the kindergarten children have fun playing the camera game, but also can gain benefits of exercise while interacting with this game.
After the camera game designed for this study was accomplished, some kindergarten children were invited to play the game. Observations regarding usage behavior and recorded response of the children were noted, in order to analyze issues encountered while designing camera games for kindergarten children, and the effects of such games upon kindergarten children.
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